Spring Term Eco Warriors

Art – repurposing Van Gough	DT: Eco vehicles	Music: Environmental jingles
Activity: Repurposing items to create a collage in the style of Van Gough (The Starry Night) **Key skills:** I can develop my own ideas Select appropriate materials which are most effective I can cut straight and curved lines and tear and glue with accuracy I can add texture by mixing materials	**Activity:** Design and create an eco vehicle using wheels and axels **Key skills:** Design a purposeful functional appealing product Select tools, measure and mark out Use mechanisms (wheels and axels) that are suitable for the job Explore and evaluate existing products Evaluate my own product suggesting improvements	**Listening to music:** Aboriginal music (Geography link) **Activity:** **Singing:** looking after the environment songs using pitch and dynamics **Instruments**: Creating our own environmental jingles using tuned instruments **Key skills:** Choosing and organising sounds using musical symbols for a specific purpose Understanding pitch and dynamics Rehearsing and performing Changing melody, reflecting pitch and laying tuned instruments correctly.

Geography – Changes in our planet. Map compass and co-ordinate skills	ICT	PDL/RSE	RE
Activity: Changes in our climate and the impact on our planet – particularly focusing on Brazil and Australia Making our school eco-friendly Mapping the school and its eco areas Using compass skills for mapping Using ariel maps of our school, Brazil and Australia **Skills:** Use maps and atlases to locate non EU countries I can use and construct basic symbols on a map with a simple key I can identify and use the points of a compass I can begin to use simple letter and number co-ordinates. I can use positional language to give and follow directions on a simple map	**Activity:** Human crane Programmable electronic cars **Skills:** I can plan and give instructions to make things happen in imaginary and virtual worlds I can understand how algorithms are used to program digital devices I can create and debug simple programs E Safety	Bounce programme PDL – jobs	Key concept – Authority Context – Jesus' Authority Key concept – Sad and happy Context – Easter **SCIENCE –** **Continue longitudinal study of habitats in the school grounds** Animals: what do we need to survive? (nutrition, exercise, germs) Food webs and food chains Plants: What is needed for survival Naming

I can use simple fieldwork skills to study the human and physical features of my surrounding environment.			